

Eric Studer

Writer, Editor, Producer, Performer

Creative professional with an array of experiences ranging from game coding to improv performing. Prolific writer and editor, as well as a producer in the video game industry. Self-taught theatre technician and actor. A diverse array of experiences allows for adaptability to work on projects across all types of creative media including web, games, television, and stage.

Writing

- Designed narrative missions and wrote character dialog for multiple video game projects.
- Published author of a quarterly print magazine based on the video game *Fortnite*.
- Possesses a deep understanding and education in writing for the screenplay format.
- Capable of writing with a variety of tools including: Word, Excel, Powerpoint, Final Draft, Celtx, and Adobe CC.
- Placed in multiple writing contests using screenplays and short stories sponsored by Konami and NYC Midnight.
- Detailed understanding of story structure and pacing.
- Trained narrative improv performer.

Editing

- Primary editor for multiple game projects including *Bill and Ted: Wyld Stallyns*, *Necropolis*, and *Infamous 2*.
- Localization manager for several video games which supported as many as eight languages.
- Editor for the print magazine *The Ultimate Guide to Fortnite*.
- Trained in the Chicago Manual of Style format.
- Multiple years of experience editing video and audio using applications including: Premiere, After Effects, Photoshop, Audition, Audacity, and OBS Studio.

Video Game Production

- Over ten years of experience producing video games.
- Worked in nearly every department including design, cinematics, localization, engineering, environment art, publishing, and quality assurance.
- Developed short and long term schedules for complicated multi-year projects.
- Highly experienced in the Waterfall, Scrum, and Agile styles of project management.
- Led teams of over ten developers at both independent studios and large corporations.
- Tracked and maintained projects using tools including JIRA, Sharepoint, Perforce, and Git.
- Extremely self-motivated and organized.

EXPERTISE

Game Production
Game Design
Game Writing
Screenplay Writing
Copywriting
Grant Writing
Public Speaking
Team Management
Product Marketing
Creative Cloud
Final Draft
Microsoft Office
Google Suite
Improv and Acting
Theatre Tech
Lighting Design
Audio Design

EDUCATION

Bachelor of Computer Science
DigiPen Institute of Technology, 2005

Certificate of Improv Technique
Unexpected Productions, 2018

Performance

- Improv performer in Unexpected Productions in Seattle and Village Theatre in Atlanta.
- Actor in plays produced by Some Bodies Theatre Company and the You Made This theatre group.
- Taught a long form improv workshop at the Mixdeity Theater in Atlanta.

Theatre Tech and Design

- DMX-enable lighting install for Mixdeity and Onward Theatre in Atlanta.
- Member of the Unexpected Productions Improv Company as a technical improviser.
- Lighting and Sound Designer for Unexpected Productions, Mixdeity, Village Theatre, Some Bodies Theatre Company, You Made This theatre group, Amanda Rountree, and The Eponymous Project.
- Sound designer for the play *Night Witches* for the School of the Arts at Gwinnett High School.

Work History

- Freelance Writer, Editor, Tech, and Performer **2017 - Present**
- Writer / Scriptor, Static Media **2020 – 2024**
- Improviser and Tech, Village Theatre **2022 - 2023**
- Senior Writer, Centennial Media **2018 – 2022**
- Writer/Editor, Built Games **2017 – 2019**
- Technical Improviser, Unexpected Productions **2017 - 2019**
- Senior Producer, Final Strike Games **2017 – 2018**
- Integrations Producer, Wargaming Seattle **2016 – 2017**
- Producer, Harebrained Schemes **2015 – 2016**
- Environment Producer, Turn 10 Studios **2014 – 2016**
- Senior Design Producer, Airtight Games **2012 – 2014**
- Cinematics and Localization Producer, Sucker Punch Productions **2010 – 2011**
- Associate Publishing and Cinematics Producer, WB Games / Monolith **2009 – 2010**
- Associate Producer, Warner Bros. ADS **2005-2009**

PROJECTS

Writing

Over 300 YouTube Videos
Extensive Copywriting and Blog Writing
The Ultimate Guide to Fortnite
The Ultimate Guide to Animal Crossing
The Ultimate Guide to Roblox
The Ultimate Guide to Minecraft
The Ultimate Guide to Call of Duty
The Ultimate Guide to Among Us
Terminator: Survival
Bill and Ted: Wyld Stallyns

Video Game Production

Rocket Arena
Necropolis
Forza Motorsport 6
Murdered: Soul
Suspect
Infamous 2
FEAR 2: Project Origin
Get Smart
The Dark Knight
Happy Feet

Performance

The Night Train
Hot Chocolate Play Festival
4 the Love of Love
What Big Teeth You Have

Theatre Tech and Design

Made Up Movie Nite
What the Water Gave Me
The Night Witches
Mouth Wide Shut
Improvised Chekov
The Improvised Man
Campfire